

SPAWN OF URZAK**CR 20****XP 38,400**

CE Colossal aberration (extraplanar)

Init +2; **Senses** blindsight 200ft.; Perception +37 **Aura**
frightful presence (300 ft., DC 30)

DEFENSE**AC** 34, touch 6, flat-footed 32 (- 3 Dex, +45 natural, -8 size)**hp** 391 (34d8+238)**Fort** +18, **Ref** +10, **Will** +29**Defensive Abilities** sightless; **Immune** blindness, death effects, mind-affecting effects, poison; **SR** 31

OFFENSE**Speed** fly 150 ft. (perfect)**Melee** 3 tentacles +41 (2d8+27)**Space** 30 ft. **Reach** 30 ft.**Spell-Like Abilities** (CL 20)At will—*destruction* (DC 25), *implosion* (DC 27), *invisibility*, *planeshift* (DC 22)3/day—quicken *destruction* (DC 25), quicken *implosion* (DC 27)

STATISTICS**Str** 46, **Dex** 6, **Con** 22, **Int** 24, **Wis** 26, **Cha** 22**Base Atk** +25; **CMB** +27; **CMD** 36 (can't be tripped)**Feats** Ability Focus (destruction, implosion), Critical Focus, Flyby Attack, Great Fortitude, Improved Critical (tentacle), Improved Initiative, Iron Will, Lightning Reflexes, Lunge, Power Attack, Quicken Spell-Like Ability (destruction, implosion), Staggering Critical, Stunning Critical, Toughness, Weapon Focus (tentacle)**Skills** Acrobatics +34, Climb +55, Fly +34, Intimidate +43, Knowledge (arcana) +42, Knowledge (planes) +45, Perception +45, Spellcraft +45, Stealth +34, Survival +27, Swim +27**Languages** Telepathy 1,000 ft.**SQ** maddening visage